# School Sport SA Sapsasa State carnival

## Football (soccer) Rules and Conditions

1. Except where otherwise stated, the game shall be played under the laws laid down by FIFA

**Note:** Shin guards are basic compulsory equipment

1. Each team will be provided a regulation Size 4 ball
2. Matches shall be played of two (2) periods of **20** duration and **5** minute break.
3. Teams to be ready to go on the field as soon as the preceding match is finished and all teams are to have their ‘warm-up’ etc. prior to the taking of the field for their game. **(The toss should also take place before the scheduled game)**
4. A team squad is 12 players
5. Group premiership tables will be drawn in the following manner: Points (3 for a win, 2 for a draw, 1 for a loss) The carnival is a round robin series. Joint winners can be declared if necessary. **Percentage will not be used to determine ultimate winners.**

### **Interchange Rule**

1. A coach or team supervisor may substitute any of the 12 players listed as many times as he/she desires and at any time during the game provided that the following conditions apply
2. Provided that it occurs in a dead ball situation
3. There are only 9 players from that team on the field at any time
4. That the interchange occurs on the side line at the middle flag (or line)
5. If a player is substituted, the referee is notified of the change
6. If it is found after the opposition coach calls for a count that there are 9 or more players from one team on the field, that that team shall have deducted any goals scored in that half period of the game
7. Any player may change places with the goal keeper at any time during the taking of penalties, provided the referee is notified of the change

**Referees**

School Sport SA will provide student referees for all games. **Important: Coaches** and **players** are to acknowledge that referees may be relatively inexperienced, accept the referees’ calls and focus on their skill development, learning and enjoyable participation. Failure to compete in the right spirit may result in a team being penalized a premiership point. Teams will be asked to provide a linesperson to make decisions on when the ball goes out of bounds. Offside will only be called in obvious situations by the main referee.

**Modifications**

**Field size:** 70m x 50m. Goal size 2m x 5m. Penalty area 10m x 20m, penalty spot 7m from goal line.

**Offside:** The offside rule will be modified to the following: Coaches should direct players permanently standing in blatant offside positions to move into onside positions. Children should be made aware of the official offside rule during training and be encouraged to adopt this philosophy during the game at all times. The referee will disallow a goal to a player who scores in an obvious offside positions.

**Goal kicks**: can be taken from anywhere within the penalty area, opponents must be outside the penalty area until the ball is in play.

**Corner kicks**: opponents must be 5m away from the ball.

**Discipline**

Yellow or red cards will not be issued. Players may be warned or asked to substitute but may return to the game.

#### **Behavioural expectations**

Players, team officials, referees/umpires and spectators are required to abide by the School Sport SA codes of conduct, in order to maintain a safe and respectful environment for all involved. The follow additional areas of responsibility will support the maintenance of a safe and respectful environment.

* School Sport SA official responsibilities:
  1. Provide clear direction to referees prior to the event on rules and enforcement of rules
  2. Be proactive in managing poor behaviour by players, officials and spectators
  3. Stop matches that are not being played in a safe and/or respectful way
  4. Remove any player they deem to be not playing in a safe and/or respectful way
* Team official responsibilities:
  1. Make all players, officials and spectators aware of the code of conduct prior to the event and that they are aware of consequences for not following them
  2. Make sure all players are aware of the rules and the expectations of on/off field behaviour prior to the carnival
  3. Model positive behaviour by focusing on encouragement for sporting behaviour and skill during the event
  4. Not to enter the playing area unless permitted by referee
  5. Be proactive in managing poor behaviour by your players, officials and spectators
  6. Remove players from matches if they are not playing in a safe and/or respectful way
  7. Stop matches that are not being played in a safe and/or respectful way
  8. Contact event manager asap for support if necessary
* Referees/Umpires responsibilities:
  + Enforce the rules of the competition in a clear, fair and consistent manner
  + Encourage and praise good sporting behaviour
  + Be proactive in managing poor behaviour by players and officials
  + Stop matches that are not being played in a safe and/or respectful way
  + Contact event manager asap for support if necessary
* Players responsibilities:
  + Play fairly and within the rules of the competition
  + Abide by the decision of the referee
  + Not to enter the playing area unless permitted by referee
  + Model positive behaviour by focusing on encouragement of teammates
* Spectators responsibilities:
  + Model positive behaviour by focusing on encouragement for sporting behaviour and skill

Failure to abide by the codes of conduct and responsibilities outlined above may result in offenders being asked to leave the venue.